

DEPARTMENT OF ART

Introduction

YSU is a leader in Northeast Ohio in preparing students for careers in the visual arts and art education. Accredited by the National Association of Schools of Art & Design (<https://nasad.arts-accredit.org/>) (NASAD), our student-centered programs are led by nationally and internationally recognized artist-educators who engage students with experiential-based coursework that encourages interdisciplinary exploration toward furthering our students' conceptual and technical development.

Students pursuing the Bachelor of Fine Arts (B.F.A.) in Studio Art select a concentration in Digital Media/Photography, Graphic + Interactive Design, or Interdisciplinary Studio Art. Whether pursuing the professional degree in Studio Art or the Bachelor of Science in Education (B.S.E.) in Art Education, students enjoy regular opportunities to exhibit their work in the college's 20,000 square foot McDonough Museum of Art (<https://ysu.edu/mcdonough-museum/>), our boutique-style Solomon Gallery, or our Student Project Gallery.

Contact Information

To learn more about our degree programs, scholarships, exhibitions, faculty, and students, please contact the Department of Art directly at 330-941-3627. [To schedule a personalized campus visit, contact the Cliffe College Program Coordinator of Admissions and Recruitment at 330-941-2346 or sawaltman@ysu.edu.](mailto:sawaltman@ysu.edu)

Greg Moring, Interim Chair
Department of Art
1 University Plaza
Youngstown, OH 44555
P 330.941.3627
F 220.941.7183
gkmoring@ysu.edu ([Gkmoring@ysu.edu](mailto:gkmoring@ysu.edu))

Mission Statement

The mission of the Department of Art at Youngstown State University is to provide a teaching and learning environment for the development of skills, concepts, and sensitivities essential to professional artists, designers, art educators, and art historians. This mission and the cultural enrichment it entails are directed at the entire student body and the community as a whole. This mission is accomplished within the context of a local multicultural society, thereby demanding a special concern for dissemination and sensitivity to a wide cultural heritage.

Learning Outcomes

- 1) Students will be able to demonstrate their proficiency in art vocabulary.
- 2) Students will be able to demonstrate technical expertise appropriate to their progression in the program relevant to their chosen artistic medium.
- 3) Students will be able to demonstrate a high level of content expression appropriate to their progression in the program relevant to their chosen artistic medium.

Degree Information & Requirements

The Department of Art offers courses that satisfy major requirements in Art for the degrees of:

- Bachelor of Fine Arts
- Bachelor of Science in Education

Studio Art includes concentrations in Digital Media/Photography, Graphic + Interactive Design, and Interdisciplinary Studio Arts.

The requirements for curricula and for graduation are in accordance with the published regulations of the National Association of Schools of Art and Design (NASAD (<https://nasad.arts-accredit.org/>)).

In the Bachelor of Fine Arts (B.F.A.) degree, the programs in Studio Art are designed to familiarize the student with the basic concepts in art and the language of visual form. Concentration is on the development and involvement of the student with the processes and practices of Art. After the foundation sequence, passing ART 1503 Freshman Seminar and Portfolio Review (usually spring term of the freshman year) is required to continue moving forward in the program. Also, B.F.A. students are required to exhibit in a senior show at the John J. McDonough Museum of Art (<https://ysu.edu/mcdonough-museum/>).

The Department of Art offers a Bachelor of Science in Education in Art Education that prepares students to become licensed as teachers of the visual arts in kindergarten-12, and to supervise art programs at these levels. Supporting the diverse needs of today's visual arts learners, students in art education learn about child development, community arts education, and the various issues related to teaching art and visual culture. Art Education students are first and foremost artists who want to teach. Therefore, the curriculum offers a significant foundation in studio art and art history in addition to art education with an emphasis on art's ability as a creative process to address contemporary issues. Students gain teaching skills through classroom and field experiences and through their required student teaching experience. Degree requirements are listed on the Art Education curriculum sheet found in the Course Catalog (<http://catalog.ysu.edu/undergraduate/colleges-programs/college-creative-arts-communication/department-art/art-education-pre-k-12/>).

To transfer into a Studio Art or Art Education degree program, a minimum GPA of 2.5 is required. Studio Art credit for transfer students is awarded based on a combination of portfolio work and prior college credit. Except for state-mandated transfer courses, transfer credit is not awarded solely on a listing of courses on a transcript. Transfer students should make a portfolio review appointment with the Foundation Coordinator in order to confirm transfer credit. For more information regarding transferring into the Department of Art, visit Transfers (<http://art.ysu.edu/transfers/>).

Academic Advising

[The Cliffe College Academic Advising Office provides optimum assistance to help our students navigate through their undergraduate years and prepare them for academic and future career endeavors! Our Advisors can provide advice about staying on track with your degree program, combining your major with a supporting minor, finding resources to enhance your coursework with study abroad or other student enrichment experiences, and more. Our goal is to see you succeed!](#) The Academic Advisor for Studio Art and Art Education students may be reached at 330-941-3623 or nakiriazis@ysu.edu.

Facilities

The state-of-the-art facilities include over 70,000 square feet of dedicated studio and exhibition space for students to develop their craft. The clean and well-equipped studio facilities offer a broad range of high-quality equipment that includes traditional to emerging technologies. Digital technology includes several digital labs with industry-standard Macintosh computers utilizing software (e.g., Adobe Creative Suite, Rhinoceros 3D, open-source creative coding platforms) and hardware (e.g., 3D digital printers, laser cutters, CNC mills, large format photographic printers, scanners). Traditional facilities and equipment include a welding fabrication area, a woodshop, a range of printing presses, photo/digital-based printmaking equipment, ceramic potter's wheels, kilns, an analog darkroom, medium and large format cameras, studio lighting, and portable backdrops.

The McDonough Museum of Art (<https://ysu.edu/mcdonough-museum/>) is directly adjacent to Bliss Hall on the YSU campus. The Butler Institute of American Art (<https://butlerart.com/>) and The Beecher Center for Art & Technology are located just across Wick Avenue from Bliss Hall.

Accreditation

Youngstown State University is accredited by the National Association of Schools of Art and Design (NASAD (<https://nasad.arts-accredit.org/>)), and all of our programs meet the rigorous standards set forth by the organization. YSU is one of 363 accredited conservatories, colleges, and universities recognized by NASAD. The Department of Art was reviewed by NASAD in 2016, and the next campus visit is scheduled for 2026. For more information regarding NASAD accreditation, visit NASAD (<https://nasad.arts-accredit.org/>).

Student Activities

We know that students have interests that lie beyond what they're studying or making. Becoming involved in art or university student organizations is an ideal way to pursue those interests, interact with community members on and off campus, and find your own unique niche in the department and at YSU. YSU has more than 200 diverse student organizations that encompass a wide array of interests, including major-based, community service, Greek affiliations, faith-based, and special interests. We encourage you to join a student organization and improve your leadership skills, develop professional contacts, and have a positive impact on your campus and surrounding community. Of special interest to art students may be:

- Empty Bowls Fundraiser
- Red Press Collaborative
- Student Art Association
- Study Abroad to Glasgow, Scotland

Art Career Possibilities

Advertising Consultant or Designer • Advertising Illustrator • Animator • Apparel Graphic Designer • Architectural Blacksmith • Architectural Illustrator • Architectural Photographer • Art Advisor • Art Appraiser • Art Buyer • Art Consultant • Art Critic • Art Director • Art Educator • Art Fabricator • Art Historian • Art Journalist • Art Publicist • Art Therapist • Author • Backdrop Designer • Billboard Artist • Brand Manager • CAD Designer • Caricaturist • Cartographer • Cartoonist • Ceramic Artist • Ceramic Designer • Commercial Artist • Commercial Photographer • Community Activist • Community Artist • Community Arts Instructor • Concept Illustrator • Conservator • Corporate/Public Relations Photographer • Digital Consultant • Digital Fabrication • Digital/New Media Artist • Ceramic Mold Maker • Ceramic Production Designer • Creative Director • Curator • Design Consultant • Digital Designer • Display Designer Commercial • Display Designer Retail • Documentarian • Draftsman • Editor • Editorial/Illustration Photographer • Environmental Graphic Designer • Exhibit Preparator • Fashion Illustrator • Fashion Photographer • Fiber Artist • Fine Art Photographer • Gallery Director/Owner • Graphic Designer • Graphic Novelist • Illustrator • Image Processor • Information Architect • Interactive Media Designer • Installation Artist • Jewelry Designer • Letterpress Printer • Magazine Designer • Marketing Strategist • Master Printer • Medical Illustrator • Metalsmith • Metals Artist • Muralist • Museum Curator • Art/Children's Museum Educator • Museum Registrar • Museum Staff • Newspaper Graphic Artist • Painter • Performance Artist • Photographer • Photo Editor • Photo Journalist • Photo Re-toucher • Police Sketch Artist • Portrait Photographer • Printmaker • Product/Food Photographer • Production Designer • Prop Fabricator • Professor • Public Artist • Renderer • Sculptor • Set Decorator • Set Designer • Social Media Manager • Storyboard Artist • Studio Artist • Stylist • Surface Print Designer • Tattoo Artist • Technical Illustrator • Textile Designer • Video Artist • Videographer • Web Designer • Web Developer • Wedding Photographer • Wood Artist • Wood Worker

History

The Department of Art at Youngstown State University began in 1935 as an initiative of Howard Jones, the first president of the University. He supported the concept that aesthetics and art play a major role in the development of the individual in society. Howard Jones appointed Margaret Evans, former director and curator of the Butler Institute of American Art (<https://butlerart.com/>), to teach and direct the development of art courses in the curriculum. Evans began to establish a curriculum leading to a career in art education in

elementary and secondary schools. During this period of development, art classes were held at the Butler Institute of American Art, the Mill Creek Park (<https://www.millcreekmetroparks.org/>) art museum, and various locations on the campus, ranging from private mansions along Wick Avenue to the World War II army barracks built on the campus.

Since 1935, the department has grown to over 20 faculty members who teach more than 200 art majors studying drawing, painting, printmaking, photography, ceramics, sculpture, digital media, graphic design, interdisciplinary studio, art history, and art education.

General Procedures and Policies

Students are responsible for knowing about degree requirements and university and Department of Art policies and procedures. This information may be found through the Art office, from the Art Academic Advisor, or from several sections of this *Catalog*, including the Academic Policies, Rights, and Responsibilities section.

Interim Chair

Greg Moring, M.F.A., Professor

Professor

Samuel Adu-Poku, Ph.D., Professor

Joy Christiansen Erb, M.F.A., Professor

Dragana Crnjak, M.F.A., Professor

Joseph D'Uva, M.F.A., Professor

Johnathan Farris, Ph.D., Associate Professor

Missy McCormick, M.F.A., Associate Professor

Greg Moring, M.F.A., Professor

Michelle Nelson, M.F.A., Professor

Stephanie Smith, Ph.D., Professor

Jonathan Dana Sperry, M.F.A., Professor

Majors and Concentrations

- Bachelor of Science in Education Visual Arts Pre-K to 12 (<http://catalog.ysu.edu/undergraduate/colleges-programs/college-creative-arts-communication/department-art/art-education-pre-k-12/>)
- Bachelor of Fine Arts
 - Studio Art Digital Media/Photography (<http://catalog.ysu.edu/undergraduate/colleges-programs/college-creative-arts-communication/department-art/bfa-studio-art-digital-media-emphasis/>)
 - Studio Art Graphic + Interactive Design (<http://catalog.ysu.edu/undergraduate/colleges-programs/college-creative-arts-communication/department-art/bfa-studio-art-graphic-interactive-design-emphasis/>)
 - Studio Art Interdisciplinary Studio Arts (<http://catalog.ysu.edu/undergraduate/colleges-programs/college-creative-arts-communication/department-art/bfa-studio-art-interdisciplinary-studio-arts-emphasis/>)

Minors

- Minor in (<http://catalog.ysu.edu/undergraduate/colleges-programs/college-creative-arts-communication/department-art/art-history-minor-non-art-majors/>) Art History for Non-Art Majors (<http://catalog.ysu.edu/>)

undergraduate/colleges-programs/college-creative-arts-communication/department-art/art-history-minor-non-art-majors/)

- Minor in (<http://catalog.ysu.edu/undergraduate/colleges-programs/college-creative-arts-communication/department-art/digital-media-minor-non-art-majors/>) Digital Media for Non-Art Majors (<http://catalog.ysu.edu/undergraduate/colleges-programs/college-creative-arts-communication/department-art/digital-media-minor-non-art-majors/>)
- Minor in (<http://catalog.ysu.edu/undergraduate/colleges-programs/college-creative-arts-communication/department-art/graphic-design-minor-non-art-majors/>) Graphic Design for Non-Art Majors (<http://catalog.ysu.edu/undergraduate/colleges-programs/college-creative-arts-communication/department-art/graphic-design-minor-non-art-majors/>)
- Minor in Interdisciplinary Game Studies (<http://catalog.ysu.edu/undergraduate/colleges-programs/college-science-technology-engineering-mathematics/department-computer-science-information-systems/minor-interdisciplinary-game-studies/>)
- Minor in (<http://catalog.ysu.edu/undergraduate/colleges-programs/college-creative-arts-communication/department-art/photography-minor-non-art-majors/>) Photography for Non-Art Majors (<http://catalog.ysu.edu/undergraduate/colleges-programs/college-creative-arts-communication/department-art/photography-minor-non-art-majors/>)
- Minor in (<http://catalog.ysu.edu/undergraduate/colleges-programs/college-creative-arts-communication/department-art/interdisciplinary-non-art-minor-studio-art-majors/>) S (<http://catalog.ysu.edu/undergraduate/colleges-programs/college-creative-arts-communication/department-art/interdisciplinary-non-art-minor-studio-art-majors/>) Studio Art for Non-Art Majors (<http://catalog.ysu.edu/undergraduate/colleges-programs/college-creative-arts-communication/department-art/interdisciplinary-non-art-minor-studio-art-majors/>)

ART 1501 Fundamentals of 2D Design 3 s.h.

The fundamental ideas and principles of 2-dimensional form. Emphasis on basic design concepts, pictorial composition, color theory, vocabulary, media and processes. Slide lectures, directed readings and studio problems.

ART 1502 Fundamentals of 3D Design 3 s.h.

Investigation of the interactions between line, plane, mass, and space. Emphasis on basic 3D concepts, color theory, vocabulary, media and techniques. Slide lectures, directed readings, writings and studio problems.

Prereq.: ART 1501.

ART 1503 Freshman Seminar and Portfolio Review 1 s.h.

The Freshman Seminar helps students establish a solid foundation for success in the Department of Art. Students learn conventions and strategies within critical thinking, writing and research skills specific to success as an art and design student at YSU as well as being a creative professional. A mandatory Foundation Portfolio Review of work must be completed in the freshman Foundation Studio courses for students seeking the BFA in Studio Art degree. Students both complete the work in the seminar and pass the review to pass the course and continue in the program.

Prereq.: ART 1501, ART 1521 and enrollment in ART 1522 and ART 1502.

ART 1521 Foundation Drawing 3 s.h.

An introduction to basic drawing concepts, materials and methods. Emphasis on observational drawing. Concepts including the effective use of line, mass, volume, composition, space, and the formal principles of design.

ART 1522 Intermediate Drawing 3 s.h.

A continuation of ART 1521 with greater emphasis on process, technique, spatial organization, and the development of pictorial content. Various topics are explored including figure drawing and the use of color.

Prereq.: ART 1501 and ART 1521.

ART 1541 Survey of Art History 1 3 s.h.

A study of world art, focusing on the western European tradition. Covers the period from prehistoric times through 1500. Introduces key concepts, methods, and vocabulary for the study of art.

Gen Ed: Arts and Humanities.

ART 1541H Honors Survey of Art History 1 3 s.h.

A study of world art, focusing on the western European tradition. Covers the period from prehistoric times through 1500. Introduces key concepts, methods, and vocabulary for the study of art.

Gen Ed: Arts and Humanities.

ART 1542 Survey of Art History 2 3 s.h.

A study of world art, focusing on the western European tradition. Covers the period from 1500 to the present. Introduces key concepts, methods, and vocabulary for the study of art.

Gen Ed: Arts and Humanities, International Perspectives, Social and Personal Awareness.

ART 1542H Honors Survey of Art History 2 3 s.h.

A study of world art, focusing on the western European tradition. Covers the period from 1500 to the present. Introduces key concepts, methods, and vocabulary for the study of art.

Gen Ed: Arts and Humanities, International Perspectives, Social and Personal Awareness.

ART 1543 Survey of Art History: Gods and Monsters--Religion, Myth, and the Supernatural 3 s.h.

This course covers the history of world art from the perspective of world religions, myths, and conceptions of the supernatural. This course introduces key concepts, methods, and vocabulary for the study of art, and treats a range of artistic media in their historical and cultural contexts.

Gen Ed: Arts and Humanities, International Perspectives, Social and Personal Awareness.

ART 1544 Survey of Art History: Body, Gender, and Self 3 s.h.

This course covers the history of world art from the perspective of the human body, issues of gender, and conceptions of self. This course introduces key concepts, methods, and vocabulary for the study of art, and treats a range of artistic media in their historical and cultural contexts.

Gen Ed: Arts and Humanities, Domestic Diversity, Social and Personal Awareness.

ART 1545 Survey of Art History: Politics, Cities, and Art for the Public 3 s.h.

This course covers the history of world art from the perspective of politics, urban and architectural hierarchies, public art, propaganda and/or protest. This course introduces key concepts, methods, and vocabulary for the study of art, and treats a range of artistic media in their historical and cultural contexts.

Gen Ed: Arts and Humanities, International Perspectives, Social and Personal Awareness.

ART 1555 Introduction to Art Education 3 s.h.

The course provides a foundation to the histories, theories, and practices of art education in PK-12 schools, museums and community centers. Course content will include methods for developing art education curriculum, introduction to teaching strategies, fostering student engagement/classroom management, and developing assessments. Students will complete 15 preclinical hours in art educational sites working with cooperating professional educators to observe and teach. Students will practice methods of digital documentation and reflective practice.

ART 1591 Idea Development and Creativity in Cultural Context 3 s.h.

This course is centered on creative and equitable strategies in idea development and implementation applicable to innovative and collaborative problem solving in diverse fields and the ability to connect these strategies meaningfully to diverse audiences, specifically subcultures and minority groups within the United States.

Gen Ed: Domestic Diversity, Social and Personal Awareness.

ART 2611 Introduction to Sculpture 3 s.h.

An introductory course for those who have little or no experience with sculpture. Students explore basic sculptural concepts and theories using a variety of materials and methods. Directed readings, writings, technical workshops, and participation in course work exhibitions required.

Prereq.: ART 1503 and ART 1522.

ART 2621 Life Drawing 3 s.h.

Students develop sound composition based upon accuracy of observation of the human figure. Understanding of proportion and the detailed study of skeletal and muscular systems will be addressed.

Prereq.: ART 1502, ART 1522.

ART 2624 Printmaking for Non-Majors 3 s.h.

A survey of basic printmaking processes; including relief, intaglio, and mono-printing techniques. Emphasis on technical, formal, and conceptual exploration related to each technique.

ART 2625 Introduction to Printmaking: Intaglio and Relief 3 s.h.

An introduction to basic intaglio and relief printmaking processes, including etching, collagraph, lino-cut, woodcut, and multiple-block printing. Emphasis on technical, formal, and conceptual issues related to each technique.

Prereq.: ART 1503.

ART 2626 Introduction to Printmaking: Lithography and Screenprinting 3 s.h.

An introduction to basic lithography and screenprinting processes, including stone and plate lithography and photo-mechanical screen-printing. Emphasis on technical, formal, and conceptual issues related to each technique.

Prereq.: ART 1503.

ART 2631 Introduction to Ceramics 3 s.h.

A broad introduction to the basic ceramic building methods, a variety of surfacing techniques, glaze and the electric firing. Class projects will allow students to practice processes and building techniques while developing their personal aesthetic within the realm of ceramic art. One hour lecture and five hours lab.

Prereq.: ART 1503 or permission of instructor.

ART 2640 Ceramics for Non-Art Majors 3 s.h.

Introduction to the basic building and forming methods in clay, a variety of surfacing techniques, glaze and firing technology. Class projects will allow students to learn techniques and build skills while developing a personal aesthetic within the realm of ceramic art. One hour lecture and five hours lab.

ART 2641 Ceramics for Non-Majors- Wheel and Alternative Processes 3 s.h.

Introduction to the basic wheel throwing technology, mold making, and slip casting process. A variety of surfacing techniques, glaze and kiln firing will be covered. Class projects will allow students to practice techniques while developing their personal aesthetic within the realm of ceramic art.

ART 2648 Experience Art: Social and Behavioral Perspectives 3 s.h.

An introductory course incorporating art education research methods to investigate social and behavioral influences on visual art learning. Classic and contemporary studies of artistic development and aesthetic response will be introduced. Learning encounters with art from early childhood through late adulthood will be addressed. Intended for education majors.

Gen Ed: Arts and Humanities.

ART 2650 Introduction to Painting 3 s.h.

This course is designed to introduce students to the fundamentals of painting. Through a variety of hands-on painting processes, exercises in color theory, painting experiments and surface treatments, variety of painting techniques and expressive use of the materials, the course will focus on developing students understanding of painting as critically and visually engaging process. One hour lecture, 5 hours lab per week.

Prereq.: ART 1503 or permission by instructor.

ART 2661 Print Design 1 3 s.h.

A basic understanding of the concepts of graphic design that include layout, typography, image-making, and theme. Students will create work from thumbnails through completed projects. One hour lecture and five hours lab.

Prereq.: ART 1503 or by permission of instructor.

ART 2670 Photography for Non-majors 3 s.h.

An introduction to fine art photography emphasizing visual literacy and technical skills for non-art majors. Course content focuses on digital camera operation, composition and design, lighting, ethics, basic computer editing, and outsourced printing. Student must provide camera.

ART 2674 Introduction to Photography 3 s.h.

Introduction to black and white digital photographic image capture emphasizing visual literacy, creative possibilities and critical awareness of the medium as an art form. Course content focuses on DSLR camera operation, composition and basic computer editing. A digital SLR camera is required.

Prereq.: ART 1503 or permission of instructor.

ART 2691 Introduction to Digital Media 3 s.h.

This course is designed to give students a technical and theoretical overview of digital media as a means of personal and cultural expression, strengthening visual literacy. Students will explore static and dynamic digital methods.

Prereq.: ART 1503 or permission of instructor .

ART 3703 Junior Portfolio Review 1 s.h.

A mandatory review of work within each studio concentration. Students must pass to continue in the program.

Prereq.: Junior standing.

ART 3713 Sculpture Studio 3 s.h.

This course examines contemporary sculptural issues, techniques and media. Students explore alternative sculptural approaches. Individual student projects determined by faculty consultation and critiques. Directed readings, writings, group discussions. One hour lecture and five hours lab. May be repeated up to 12 semester hours.

Prereq.: ART 2611 or permission of instructor.

ART 3722 Interdisciplinary Art Practice 3 s.h.

Investigation of experimental, collaborative and interdisciplinary art practice-extending outward to include a variety of creative fields; including technology. Projects challenge students to redefine traditional approaches to art making utilizing concepts, processes and performative actions inherent to drawing in a wide context of materiality, surface, space, site-specific, collaborative and ephemeral methodologies. May be repeated a total of two times for 6 semester hours.

Prereq.: Two of the following ART 2625, ART 2626, ART 2611, ART 2674, ART 2691, ART 2669.

ART 3723 Drawing Studio 3 s.h.

Continued exploration of contemporary drawing practices with a focus on advancing creative and alternative extensions to traditional image making. Students develop personal, perceptual, conceptual, and interpretive solutions to a variety of drawing problems employing both traditional and unconventional processes and materials. Directed readings, research, writing, group discussions and critique. One hour lecture and five hours lab. May be repeated up to 12 semester hours.

Prereq.: ART 1522.

ART 3733 Ceramics Studio 3 s.h.

Explore alternative ceramic processes, midrange clay, glaze and firing technology while strengthening craft, technical, and conceptual skills. A variety of techniques, applications, technology, and the use of various interdisciplinary tools and methodologies will be covered. Class projects will allow students to build skill while developing a personal aesthetic within the realm of ceramic art. One hour lecture and five hours lab. May be repeated up to 12 semester hours.

Prereq.: ART 2631 or by permission of instructor.

ART 3737 Pre-K-4, Visual Arts Education 3 s.h.

Cognitive and interdisciplinary arts activities for multiple age levels to meet the developmental needs of learners at diverse ages. Curriculum development, long- and short-range planning, motivational procedures, assessment processes, field-based activities.

Prereq.: Junior standing (63 s.h.).

ART 3741 Topics in Medieval Art 3 s.h.

Topics in European Art from the beginnings of Christianity through the Gothic period (500 and 1500 A.D.). Specific content varies by semester and may include a general survey of Medieval art, or in-depth topics such as Early Christian and Byzantine art or Medieval sculpture. May be taken twice for credit if content differs.

Prereq.: ART 1541 or consent of instructor.

ART 3742 Topics in Renaissance Art 3 s.h.

The art and architecture of Europe during the 15th and 16th centuries. Examines the work of Michelangelo, Leonardo da Vinci, Durer, and others. Topics vary by semester and include the Renaissance in Italy and the Renaissance in Northern Europe. May be repeated if the content is different.
Prereq.: ART 1542 or consent of instructor.

ART 3743 Baroque and Rococo Art 3 s.h.

Art and architecture of the 17th and early 18th centuries, an era of world exploration and scientific investigation. The works of such artists as Bernini, Velazquez, and Rembrandt are included.
Prereq.: ART 1542 or consent of instructor.

ART 3745 Nineteenth Century European Art 3 s.h.

European painting and sculpture of Neo-classicism, Romanticism, and Realism. Include Impressionism and related movements. Art as part of social and political developments, and the foundations of modern formalism.
Prereq.: ART 1542 or consent of instructor.

ART 3746 Nineteenth Century American Art 3 s.h.

Covering all aspects and media of painting, sculpture, architecture and the decorative arts of the 19th century.
Prereq.: ART 1542 or consent of instructor.

ART 3748 Special Topics in Studio Art 3 s.h.

Study in one of the many areas of the visual process that focuses on specific content or technical methods.
Prereq.: ART 1503 or consent of instructor.

ART 3748C CE Special Topics Studio Art 3 s.h.

Study in one of the many areas of the visual process that focuses on specific content or technical methods.
Prereq.: ART 1503 or consent of instructor.

ART 3757 Art Education for Diverse Populations 3 s.h.

Students will explore issues of cultural diversity, individuals with exceptionalities and gifted learners, gender differences, and differences in socioeconomic backgrounds, and how these affect student learning and behavior in the classroom. Students will be challenged to apply their understanding of the needs of all learners and knowledge of the richness of contributions from diverse populations, to develop inclusive and pluralistic curricular in art education.
Prereq.: ART 1555 or permission of instructor.

ART 3759 Interactive Design 1 3 s.h.

An Investigation of the aesthetic and practical processes, philosophies, and history behind the field of interactive design for on screen applications. Students employ various hardware/software tools available to designers for visual interactive design. One hour lecture and five hours lab.
Prereq.: ART 2661 or permission of instructor.

ART 3760 Typography 1 3 s.h.

An Investigation of typographic design within a system over a variety of formats with a focus on a technical understanding of the principles of typography, including classification, legibility, readability, use of a grid, alignment, mood, audience and visual hierarchy as well as an understanding of typography as an art form. One hour lecture and five hours lab.
Prereq.: ART 2661 or permission of instructor.

ART 3761 Print Design 2 3 s.h.

The interaction of type and images in visual communication. Students will be introduced to typographic grid as an organizing principle as well as the relationship of form to content. One hour lecture and five hours lab.
Prereq.: ART 3760 or permission of instructor.

ART 3762 Typography 2 3 s.h.

The development of sensitivity for specific typefaces and their effective use in communications. Emphasis will be directed toward the expressive use of type in interpretive, symbolic, and metaphoric solutions. One hour lecture and five hours lab.
Prereq.: ART 3703 or by the permission of instructor.

ART 3763 Illustration 3 s.h.

Visual expression through various media, both electronic and traditional. Emphasis is on problem-solving through the exploration of technique, creative process and the development of personal styles.
Prereq.: ART 1503.

ART 3764 Typeface Design 3 s.h.

An investigation of typeface design. Students will engage in developing one or more unique typefaces, and the promotional materials used to market them. Students will engage in research related to the history of type design, and current type trends and cultural inspirations.
Prereq.: ART 2661 or by the permission of instructor.

ART 3765 Motion Design 3 s.h.

Students will engage current technologies to create dynamic motion for screen-based design. One hour lecture and five hours lab.
Prereq.: ART 3703 or permission by instructor.

ART 3769 Interactive Design 2 3 s.h.

A further investigation of interactivity/screen design. Students will encounter projects ranging from web design to interactive screen-based publications. One hour lecture and five hours lab.
Prereq.: ART 3759 or permission of instructor.

ART 3771 Analog Photography Studio 3 s.h.

This course focuses on photographic analog printing emphasizing photography as an expressive art form. Course content focuses on lighting, film development and black and white enlargement and printing. Directed readings and group discussion. One hour lecture and five hours lab. May be repeated up to 12 semester hours.
Prereq.: Art 2674 or permission of instructor.

ART 3773 Digital Photography Studio 3 s.h.

This course continues the examination of contemporary digital photography issues, techniques, media, and concept. Students explore digital photography in terms of advanced image manipulation, lighting technique, various camera formats, and large-scale printing. Directed readings, writings, and group discussions. One hour lecture and five hours lab. May be repeated up to 12 semester hours.
Prereq.: ART 2674 or permission of the instructor.

ART 3783 History and Theory of Graphic Design 3 s.h.

A chronological survey of graphic design from ancient to modern times. An emphasis on critical visual theory, specific designers who influenced the field as well as the relationship between visual communication and historical/cultural events.
Prereq.: ART 1542 or permission by instructor.

ART 3784 Art of China 3 s.h.

The art of China from prehistory to the present day. Media including ceramics, stone carving, bronzes lacquer, wood, architecture, painting, and new media will be placed in cultural, religious, political and social contexts.
Prereq.: ENGL 1550 or permission of instructor.

ART 3785 Art of Japan 3 s.h.

Japanese art from prehistory to the present including ceramics, bronzes, lacquer, wood, architecture, painting, photography and new media. Emphasis will be placed on putting works into cultural, religious, political, and social context.
Prereq.: ENGL 1550 or permission of instructor.

ART 3789 Arts of South and Southeast Asia 3 s.h.

Arts of greater India and both maritime and mainland Southeast Asia from prehistoric to contemporary, including ceramics, stone carving, architecture, painting, and photography in their cultural, religious, political and social context.
Prereq.: ENGL 1550 or Permission of Instructor.

ART 3792 Video and Animation Studio 3 s.h.

An introduction and/or continued development of the student's ability to use both digital video and animation as an expressive form of communication ranging from narrative to non-narrative structures. Students will gain technical knowledge by working individually and in small teams. One hour lecture and five hours lab. May be taken up to 6 semester hours.

Prereq.: ART 2691 or permission of instructor.

ART 3794 Introduction to Motion Studies 3 s.h.

An introductory study of time-based motion graphics including traditional and two-dimension (2D) computer animation. Principles and techniques of motion graphics from storyboarding to digital composition. Discussion of exemplary works, historical background, and technological trends in motion graphics.

Prereq.: ART 2691.

ART 3795 Advanced Digital Audio/Video Production 3 s.h.

A project-oriented advanced study in digital audio/video production. A forum for further study of methods, procedures, and results attainable with video editing software, advanced editing techniques, digital compositing, and tilting software.

Prereq.: ART 3792 or permission of instructor.

ART 3796 Ideation 3 s.h.

This course focuses on learning about and practicing creative strategies that improve communication of content and ideas. While emphasis will be on strategies related to digital culture, outcomes can be in digital or non-digital mediums. This course is studio based with additional emphasis on reading, writing and discussion of related topics.

Prereq.: ART 2691.

ART 3797 Interactive Art Studio 3 s.h.

An introduction and/or continued development of creative coding and interactive digital skills within art context emphasizing the development of a creative and critical artistic practice while covering practical technical skills. One hour lecture and five hours lab. May be taken up to 6 semester hours.

Prereq.: ART 2691 or permission of instructor.

ART 4800 Studio Problems 1-3 s.h.

Advanced, independent study in any two- or three-dimensional studio discipline. May be repeated for a maximum of 9 s.h.

Prereq.: Senior standing and/or permission of instructor.

ART 4801 Interdisciplinary Studies in the Visual Arts 1-4 s.h.

Interdisciplinary courses developing areas of self-interest using the most suitable range of visual strategies, media and methods of artistic production. Students select faculty from different visual disciplines to form team of two mentors. Directed readings, structured research initiatives and individual projects. Experience in selected disciplines required.

Prereq.: ART 3703.

ART 4802 Senior Project 3 s.h.

A studio concentration intended as preparation and production of work for the Senior Show graduation requirement.

Prereq.: Senior status and permission of instructor.

ART 4803 Senior Seminar 3 s.h.

Capstone course for studio majors integrating writing, oral, and critical reasoning skills specific to the student's discipline within the larger framework of the visual arts.

Prereq.: Senior standing in Art.

Gen Ed: Capstone.

ART 4824 Printmaking Studio 3 s.h.

Intermediate through advanced study within printmaking to include technical and conceptual research, refinement of technique utilizing a variety of processes, and the development of personal imagery through a portfolio of work. Emphasis on invention, experimentation, and concept development. One hour lecture/five hours lab. Repeatable to 12 credit hours.

Prereq.: ART 2625 or ART 2626.

ART 4836 Professional Practices in Middle and High Schools 3 s.h.

This course provides an overview of teaching methods in secondary school art education, grades 5-12 (middle school, early adolescents 5-8 and high school, middle adolescents 9-12). Students will explore art education content (e.g., studio art, art criticism, art history, aesthetics, visual culture, art and technology, etc.) as well as pedagogical approaches. They will gain understanding of adolescent characteristics, curriculum design, assessment, and implement art lessons to middle and high school age youths in educational settings. Students will be required to complete 24 preclinical hours of intensive teaching experience in two field placements at the secondary school. 1 hour lecture and 5 hours of lab per week.

Prereq.: ART 3737 or permission of instructor.

ART 4837 Professional Practices in Middle School 3 s.h.

An exploration of middle school multiarts teaching strategies including observation, presentation, assessment and lesson planning. Direct observation included.

Prereq.: ART 3737.

ART 4838 Professional Practices in Secondary School 3 s.h.

An exploration of secondary school multiarts teaching strategies including observation, presentation, assessment and lesson planning. Direct observation included.

Prereq.: ART 3737.

ART 4839 Seminar in Art Education 3 s.h.

Discussions of emerging critical issues and topics of interest in art education including problems of the prospective teacher involving plant facilities, budget and supplies, professional dispositions, ethics, and state mandated licensure exams. Candidates' plan and display student works on campus. As a culminating experience, the teacher candidate will assemble and present a comprehensive professional portfolio in preparation for a job search and/or graduate school.

Prereq.: ART 3737.

Prereq. or Coreq.: ART 4837 or ART 4838.

ART 4844 Supervised Student Teaching: Art (K-12) 10 s.h.

Sixteen weeks supervised student teaching experience in visual arts education. Prereq. Passing scores on OAE exams, BCI/FBI background check, TELS Upper Division Status.

Coreq.: ART 4842A, ART 4839.

ART 4851 Painting Studio 3 s.h.

Painting Studio course will expand students' knowledge and practice of painting processes beyond introductory assignments, and in relation to both historical and contemporary painting practices. Use of variety of materials, mixed media painting processes as well as a range of technical and conceptual strategies, the course will provide avenues for divers investigation of painting practice and a solid foundation for personal expression. Students focus on critical thinking, research and enhancement of individual painting methodologies. Introduction to professional development strategies including proposals writing, exhibiting and promoting artwork. One hour lecture and five hours lab. May be repeated up to 12 semester hours.

Prereq.: ART 2650 or permission of instructor.

ART 4861 Publication Design 3 s.h.

The use of type and visual elements in publication formats including newspaper design, newsletters, magazines, annual reports, book design and specialty publications.

Prereq.: ART 3703 and ART 3761.

ART 4863 Logo + Branding Design 3 s.h.

The development of logos and their applications within an identity system. How corporate signatures are the fulcrum of an identity program and how its systemic usage impacts on the corporate image. One hour lecture and five hours lab.

Prereq.: ART 3703 or by the permission of instructor.

ART 4864 Package Design 3 s.h.

The application of graphic design concepts to three-dimensional problems in the creation of packaging design. Students will consider form, visual impact, and environmental concerns related to the creation of packaging.

Prereq.: ART 3703 and ART 3761 or by the permission of instructor.

ART 4867 Graphic Design Internship 3 s.h.

An application of graphic design theory and practices within a professional work experience. Students are selected on the basis of preparation, portfolio, GPA, and competitive interview. Enrollment is contingent upon the availability of internship positions.

Prereq.: ART 3703 and ART 3761.

ART 4868 Graphic Design Practicum 3 s.h.

Students will work with faculty members, and a real world client to produce promotional materials from concept to print. This course will offer a full service design firm-to-client experience that will allow the student to engage in all levels of the creative/production process.

Prereq.: Permission of instructor.

ART 4869 Interactive Design Studio 3 s.h.

Continued investigation of interactivity/screen design. Students will engage in developing a more specific and individualized body of work in the area of web design or interactive screen-based publications. One hour lecture and 5 hours lab. May be repeated up to 6 semester hours.

Prereq.: ART 3759 or permission by instructor.

ART 4880 Special Topics in Art History 3 s.h.

Study in one of the many areas of art history. May be taken for up to three times for credit if the topic is not repeated.

Prereq.: ART 1541, ART 1542, or consent of instructor.

ART 4884 Museum Internship 3 s.h.

Practical experience in the museum working with the professional staff of The Butler Institute of American Art and/or other museums of the region. Students observe and assist in virtually every phase of museum operations from care of the collections through exhibition design and implementation. May be repeated up to three times.

Prereq.: ART 4883.

ART 4891 Multimedia Design 3 s.h.

Exploration of non-linear digital presentation involving compilation of still and moving images, live video, text, and sound. An overview of multimedia in the fields of web design, interactive programming and onscreen visual communication.

Prereq.: ART 2691.

ART 4893 Advanced Digital Media Studio 3 s.h.

Advanced students work on individual projects in guidance with faculty through directed readings, writings, group discussions and critiques.

While refinement of technical skills is essential, emphasis is placed on experimentation, critical thinking and manipulation of the aesthetic experience. (May be repeated up to 12 s.h.).

Prereq.: ART 3792, or ART 3796, or ART 3797 or permission of instructor.

ART 4896 Art and Technology Internship 3 s.h.

An application of theories and practices in the field of art and technology within a professional work environment. Admission is based on preparation, portfolio, GPA, competitive interview, and the availability of internship location.

Prereq.: ART 2691.

ART 5840 Topics in Ancient Art 3 s.h.

The art and architecture of the ancient cultures of the Mediterranean region and the Near East. Topics vary by semester, and include Egypt, the Ancient Near East, Greece, and Rome. May be taken twice if content is different.

Prereq.: Junior standing.

ART 5881 Twentieth Century Art to 1960 3 s.h.

A survey of the visual arts history of the 20th century beginning with its 19th century roots. The influential artists, movements, and motivating theories will be covered against a backdrop of world events. Primary emphasis is placed upon French Impressionism, German Expressionism, Fauvism, Surrealism, and American Abstract Expressionism.

Prereq.: ART 1542 or permission of instructor.

ART 5882 Twentieth Century Art from 1960 3 s.h.

A survey of the visual arts history of the late 20th century beginning with those ideas and trends which followed Abstract Expressionism. Beginning with the late 1950s every principle artistic movement from Pop through post-Modernism will be explored against a backdrop of Post-War world events.

Prereq.: ART 1542 or permission of instructor.