# ASSOCIATE OF ARTS IN UX/UI DESIGN

## *This online program will begin enrolling students in spring 2026.*

## About the degree

By earning an Associate of Arts (A.A.) degree in UX/UI Design online, you'll acquire practical skills that can transform your career. Imagine learning the tools and techniques for creating intuitive and engaging user experiences. You will delve into user-centered design principles, learn how to conduct user research, create wireframes and prototypes, and test your designs to ensure they meet user needs. Along the way, you'll build a compelling portfolio that showcases your ability to design seamless and enjoyable digital interactions.

With this degree, diverse and exciting career opportunities open up for your future. You could become a UX designer, focusing on the overall feel of a product and ensuring it provides a positive user experience. Alternatively, you might specialize as a UI designer, crafting the visual elements that users interact with, such as buttons, icons, and menus. Other potential roles include usability analyst, where you evaluate and improve the usability of products, or interaction designer, where you create engaging and intuitive interactions for users. Freelancing is also an option, allowing you to offer your UX/UI design services on a project-by-project basis.

## Contact information

To learn more about our degree programs, scholarships, professional development and careers, exhibitions, faculty, and students, visit Department of Art (https://academics.ysu.edu/art/) or contact us at 330.941.3627.

To schedule a personalized campus visit, contact the Cliffe College of Creative Arts (https://academics.ysu.edu/cliffe-college-of-creative-arts/) Program Coordinator of Admissions and Recruitment at 330.941.2346 or sawaltman@ysu.edu.

## Faculty

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| COURSE | TITLE | S.H. |
|---|---|---|
| **First Year Requirement** | | |
| YSU 1500 | Success Seminar | 1-2 |
| or YSU 1500S | Youngstown State University Success Seminar | |
| or HONR 1500 | Intro to Honors | |
| **General Education Requirements** | | |
| ENGL 1550 | Writing 1 | 3-4 |
| or ENGL 1549 | Writing 1 with Support | |
| ENGL 1551 | Writing 2 | 3 |
| Any Gen Ed Math (Recommended MATH 2623) | | 3 |
| Arts and Humanities (2 courses) *One course included in major | | 3 |
| Any A&H Gen Ed Course (3 s.h.) | | |
| ART 1541 *Included in major | | |
| Natural Sciences (2 courses, 1 with a lab) | | 7 |
| Social Science (2 courses) | | 6 |
| General Education Electives (3 courses) *One course included in major | | 6 |
| CMST 1545 (3 s.h.) | | |
| Any Gen Ed Course (3 s.h.) | | |
| ART 1544 | Survey of Art History: Body, Gender, and Self *Included in major | |
| **Major Requirements** | | |
| **Art History (6 s.h.)** | | |
| ART 1541 | Survey of Art History 1 | 3 |
| ART 1544 | Survey of Art History: Body, Gender, and Self | 3 |
| **Concentration Requirements (24 s.h.)** | | |
| DSGN 1529 | Design + 2D | 3 |
| DSGN 1531 | Design + Drawing as Thinking | 3 |
| DSGN 1532 | Design + Raster Images | 3 |
| DSGN 1533 | Design + Color | 3 |
| DSGN 1534 | Design + Painting | 3 |
| DSGN 2660 | Design + Applications | 3 |
| DSGN 2669 | Design + UX/UI History and Theory | 3 |
| DSGN 3769 | Design + UX/UI 1 | 3 |
| **Total Semester Hours** | | **62-64** |

| Year 1 | | |
|---|---|---|
| **Fall** | | **S.H.** |
| YSU 1500 | Success Seminar | 1-2 |
| or YSU 1500S | or Youngstown State University Success | |
| or HONR 1500 | Seminar | |
| | or Intro to Honors | |
| DSGN 1529 | Design + 2D | 3 |
| DSGN 1531 | Design + Drawing as Thinking | 3 |
| ENGL 1550 | Writing 1 | 3-4 |
| or ENGL 1549 | or Writing 1 with Support | |
| CMST 1545 | Communication Foundations | 3 |
| General Education - Math | | 3 |
| | **Semester Hours** | **16-18** |
| **Spring** | | |
| DSGN 1533 | Design + Color | 3 |
| DSGN 1534 | Design + Painting | 3 |
| ART 1541 | Survey of Art History 1 | 3 |
| ENGL 1551 | Writing 2 | 3 |
| General Education Elective - Natural Science + lab | | 4 |
| | **Semester Hours** | **16** |
| **Year 2** | | |
| **Fall** | | |
| DSGN 1532 | Design + Raster Images | 3 |
| DSGN 2660 | Design + Applications | 3 |
| ART 1544 | Survey of Art History: Body, Gender, and Self | 3 |
| General Education Elective - Art & Humanities | | 3 |

| | | |
|---|---|---|
| General Education Elective - Social Science | | 3 |
| | **Semester Hours** | **15** |
| **Spring** | | |
| DSGN 2669 | Design + UX/UI History and Theory | 3 |
| DSGN 3769 | Design + UX/UI 1 | 3 |
| General Education Elective - Natural Science | | 3 |
| General Education Elective - Social Science | | 3 |
| General Education Elective - Any Gen Ed Course | | 3 |
| | **Semester Hours** | **15** |
| | **Total Semester Hours** | **62-64** |

**Learning outcomes**

1) Students will be able to demonstrate their proficiency of art vocabulary.

2) Students will be able to demonstrate technical expertise appropriate to their
   progression in the program relevant to their chosen artistic medium.

3) Students will be able to demonstrate a high level of content expression appropriate to
   their progression in the program relevant to their chosen artistic medium.